

**=> IFW: Scan as Doc Code: SRNT <=
 Doc Date:**

TC 3700 Inventor Search Program

See attached inventor searches for applications and/or patents to help resolve questions of overlapping subject matter. These searches are provided as an initial examination aid: examiners should perform updated or expanded PALM or EAST inventors searches as appropriate.

Serial Number:

**1.) See attached printout of inventors listed in
PALM**

**2.) See attached EAST Inventor Search
Printout shows Inventor search terms**

Day : Monday
Date: 4/17/2006

Time: 10:39:22

**PALM INTRANET**

Inventor Information for 10/642898

Inventor Name	City	State/Country
NGUYEN, BINH T.	RENO	NEVADA
PAULSEN, CRAIG A.	RENO	NEVADA

[Appln Info](#)[Contents](#)[Petition Info](#)[Atty/Agent Info](#)[Continuity Data](#)[Foreign Data](#)

Search Another: Application# **or Patent#**

PCT / **/** **or PG PUBS #**

Attorney Docket #

Bar Code #

To go back use Back button on your browser toolbar.

Back to [PALM](#) | [ASSIGNMENT](#) | [OASIS](#) | [Home page](#)

US 20060079284 A1	US- PGPUB	20060413	26	Communications of UICC in mobile devices using Internet protocols	455/558		Lu; HongQian Karen et al.
US 20060073888 A1	US- PGPUB	20060406		Jackpot interfaces and services on a gaming machine	463/27		Nguyen; Binh T. et al.
US 20060073887 A1	US- PGPUB	20060406	35	Wide area progressive jackpot system and methods	463/27		Nguyen; Binh T. et al.
US 20060068904 A1	US- PGPUB	20060330		Electronic payout administration method and system	463/29		Nguyen; Binh T. et al.
US 20060068895 A1	US- PGPUB	20060330		Apparatus for pre- determined game outcomes	463/25		Nguyen; Binh T. et al.
US 20060063580 A1	US- PGPUB	20060323		Method and system for gaming and brand association	463/16		Nguyen; Binh T. et al.
US 20060058102 A1	US- PGPUB	20060316		Apparatus and methods for wireless gaming communications	463/39		Nguyen; Binh T. et al.
US 20060052150 A1	US- PGPUB	20060309		Merchandising and gaming method and system	463/16		Hedrick; Joseph R. et al.
US 20060046855 A1	US- PGPUB	20060302		Module for a gaming machine	463/43		Nguyen; Binh et al.
US 20060046839 A1	US- PGPUB	20060302		Payout exchange method and system	463/25		Nguyen; Binh T.
US 20060046838 A1	US- PGPUB	20060302		Method and system for gaming and e-materials distribution	463/25		Paulsen; Craig A. et al.
US 20060046819 A1	US- PGPUB	20060302		Emulation methods and devices for a gaming machine	463/16		Nguyen; Binh et al.
US 20060046817 A1	US- PGPUB	20060302		Gaming method and apparatus utilizing secondary software applications	463/16		Paulsen; Craig A. et al.
US 20060035708 A1	US- PGPUB	20060216		Method and apparatus for verifying game outcome	463/29		Nguyen; Binh T. et al.
US 20060035707 A1	US- PGPUB	20060216		Virtual leash for personal gaming device	463/29		Nguyen; Binh T. et al.
US 20060035703 A1	US- PGPUB	20060216		Method and apparatus for verifying game outcome	463/22		Nguyen; Binh T. et al.
US	US-	20060209		Gaming method and system	463/17		Crivelli; Franco

20060030394 A1	PGPUB			with a hidden image game piece			et al.
US 20060025195 A1	US- PGPUB	20060202		Gaming device system having partial progressive payout	463/16		Pennington; Richard M. et al.
US 20050282603 A1	US- PGPUB	20051222		Gaming machine user interface	463/1		Parrott, Greg et al.
US 20050261061 A1	US- PGPUB	20051124		Player tracking interfaces and services on a gaming machine	463/40		Nguyen, Binh T. et al.
US 20050261060 A1	US- PGPUB	20051124		Player tracking interfaces and services on a gaming machine	463/40		Nguyen, Binh T. et al.
US 20050261059 A1	US- PGPUB	20051124		Player tracking interfaces and services on a gaming machine	463/40		Nguyen, Binh T. et al.
US 20050261058 A1	US- PGPUB	20051124		Universal system mediation within gaming environments	463/40		Nguyen, Binh T. et al.
US 20050261046 A1	US- PGPUB	20051124		Electronic inserts for a gaming apparatus	463/16		Griswold, Chan et al.
US 20050255922 A1	US- PGPUB	20051117		Player tracking interfaces and services on a gaming machine	463/42		Nguyen, Binh T. et al.
US 20050255911 A1	US- PGPUB	20051117		Player tracking interfaces and services on a gaming machine	463/25		Nguyen, Binh T. et al.
US 20050239546 A1	US- PGPUB	20051027		Player tracking communication mechanisms in a gaming machine	463/29		Hedrick, Joseph R. et al.
US 20050221882 A1	US- PGPUB	20051006		Apparatus and method for gaming tournament network	463/16		Nguyen, Binh T. et al.
US 20050215325 A1	US- PGPUB	20050929		Universal gaming engine	463/46	463/16; 463/20	Nguyen, Binh T. et al.
US 20050192099 A1	US- PGPUB	20050901		Secured virtual network in a gaming environment	463/42		Nguyen, Binh T. et al.
US 20050181870 A1	US- PGPUB	20050818		PLAYER VERIFICATION METHOD AND SYSTEM FOR REMOTE GAMING TERMINALS	463/29		Nguyen, Binh T. et al.
US 20050181860 A1	US- PGPUB	20050818		Gaming device having secondary game played in parallel with primary game	463/20		Nguyen, Binh T. et al.
US	US-	20050811		Name your prize game	463/25		Nguyen, Binh

20050176498 A1	PGPUB			playing methodology			T.
US 20050172706 A1	US- PGPUB	20050811		Method, apparatus and system for measuring brake force	73/121		Paulsen, Craig A. et al.
US 20050164783 A1	US- PGPUB	20050728		Electronic signature capability in a gaming machine	463/29		Paulsen, Craig A. et al.
US 20050153773 A1	US- PGPUB	20050714		Matching bonusing method using a player tracking card	463/25		Nguyen, Binh T. et al.
US 20050153768 A1	US- PGPUB	20050714		Gaming machine bonusing method utilizing a player tracking card	463/16		Paulsen, Craig
US 20050143169 A1	US- PGPUB	20050630		Direction interfaces and services on a gaming machine	463/25		Nguyen, Binh T. et al.
US 20050130728 A1	US- PGPUB	20050616		Personal gaming device and method of presenting a game	463/16		Nguyen, Binh T. et al.
US 20050116535 A1	US- PGPUB	20050602		Fluid accumulator and brake bias system incorporating fluid accumulator	303/87		Paulsen, Craig A. et al.
US 20050115088 A1	US- PGPUB	20050602		Method and apparatus for determining vehicle wheel geometry	33/203.18		Paulsen, Craig A. et al.
US 20050107164 A1	US- PGPUB	20050519		Adventure sequence activities	463/42	463/25; 463/29	Muir, David Hugh et al.
US 20050107163 A1	US- PGPUB	20050519		Methods and apparatus for providing an electronic operational event trail for a gaming apparatus	463/42	463/25; 463/29	Nguyen, Binh T. et al.
US 20050077995 A1	US- PGPUB	20050414		UNIVERSAL KEY SECURITY METHOD AND SYSTEM	340/5.6	340/5.73; 463/29	Paulsen, Craig A. et al.
US 20050059485 A1	US- PGPUB	20050317		Gaming system and gaming method	463/29	463/16	Paulsen, Craig A. et al.
US 20050047927 A1	US- PGPUB	20050303		Process modules for transport polymerization of low epsilon thin films	417/152	417/53	Lee, Chung J. et al.
US 20050043094 A1	US- PGPUB	20050224		System and method for permitting a tournament game on different computing platforms	463/42	463/25	Nguyen, Binh T. et al.
US 20050043089 A1	US- PGPUB	20050224		Tournament game system and method using a tournament game card	463/29	463/16	Nguyen, Binh T. et al.

US 20050043088 A1	US- PGPUB	20050224		Tournament gaming method and system	463/29		Nguyen, Binh T. et al.
US 20050037843 A1	US- PGPUB	20050217		Three-dimensional image display for a gaming apparatus	463/30		Wells, William et al.
US 20050026673 A1	US- PGPUB	20050203		Gaming device having a multiple coordinate award distributor including award percentages	463/16		Paulsen, Craig A. et al.
US 20050020354 A1	US- PGPUB	20050127		Methods and devices for gaming account management	463/25		Nguyen, Binh T. et al.
US 20050006417 A1	US- PGPUB	20050113		Method and system for precise dispensation of a liquid	222/420		Nicol, David et al.
US 20050003890 A1	US- PGPUB	20050106		Player tracking communication mechanisms in a gaming machine	463/29		Hedrick, Joseph R. et al.
US 20050003883 A1	US- PGPUB	20050106		Method and apparatus for previewing a game	463/16		Muir, David Hugh et al.
US 20040242315 A1	US- PGPUB	20041202		Gaming device having a plurality of interactive player-selectable symbols	463/20		Paulsen, Craig A. et al.
US 20040198494 A1	US- PGPUB	20041007		Secure gaming system	463/42		Nguyen, Binh T. et al.
US 20040137987 A1	US- PGPUB	20040715		Personal gaming device and method of presenting a game	463/42	273/138.1; 455/414.1; 463/16	Nguyen, Binh T. et al.
US 20040133025 A1	US- PGPUB	20040708		Method of making mercaptoalkylalkyldialkoxo silanes	556/427		Nguyen, Binh Thanh
US 20040106452 A1	US- PGPUB	20040603		Hosted game development environment	463/42		Nguyen, Binh T. et al.
US 20040082385 A1	US- PGPUB	20040429		Wireless input/output and peripheral devices on a gaming machine	463/40		Silva, Robert et al.
US 20040073053 A1	US- PGPUB	20040415		METHOD FOR PREPARING ORGANOFUNCTIONAL SILANES	556/482		Nguyen, Binh Thanh et al.
US 20040053675 A1	US- PGPUB	20040318		Method and apparatus for independently verifying game outcome	463/20		Nguyen, Binh T. et al.
US 20040053674	US- PGPUB	20040318		Method and apparatus for independently verifying	463/20		Nguyen, Binh T. et al.

A1				game outcome			
US 20040053663 A1	US- PGPUB	20040318		Programmable computer controlled external visual indicator for gaming machine	463/16		Paulsen, Craig A. et al.
US 20040002385 A1	US- PGPUB	20040101		Redundant gaming network mediation	463/42		Nguyen, Binh T.
US 20030235899 A1	US- PGPUB	20031225		Catalytic domain of the human effector cell cycle checkpoint protein kinase Chk1 materials and methods for identification of inhibitors thereof	435/194	435/320.1; 435/325; 435/69.1; 536/23.2	Chen, Ping et al.
US 20030233005 A1	US- PGPUB	20031218		PREPARATION OF ORGANOSILICON INTERMEDIATE AND THEIR DERIVATIVES IN A NOVEL GRIGNARD PROCESS	556/480	260/665G	Nguyen, Binh T.
US 20030199320 A1	US- PGPUB	20031023		Electronic prize fulfillment through intermediate devices	463/42		Nguyen, Binh et al.
US 20030198578 A1	US- PGPUB	20031023		Multi-stage-heating thermal reactor for transport polymerization	422/138	422/134; 422/198; 422/206	Lee, Chung J. et al.
US 20030196680 A1	US- PGPUB	20031023		Process modules for transport polymerization of low epsilon thin films	134/1.1	118/719; 118/726; 438/905	Lee, Chung J. et al.
US 20030195812 A1	US- PGPUB	20031016		Method, system, and computer program product for tracing cross-channel customers	705/26		Nguyen, Binh Q.
US 20030191238 A1	US- PGPUB	20031009		Process for preparing phenylorganosilicon intermediates	524/858		Bedbury, Curtis J. et al.
US 20030190958 A1	US- PGPUB	20031009		Gaming apparatus with an optical wireless system	463/42		Paulsen, Craig A.
US 20030186747 A1	US- PGPUB	20031002		Method for cashless gaming	463/42		Nguyen, Binh T. et al.
US 20030186745 A1	US- PGPUB	20031002		Apparatus and method for a gaming tournament network	463/42		Nguyen, Binh T. et al.
US 20030186739 A1	US- PGPUB	20031002		Cashless bonusing for gaming machines	463/25		Paulsen, Craig A. et al.
US 20030162591	US- PGPUB	20030828		Player authentication for cashless gaming machine	463/29		Nguyen, Binh T. et al.

A1				instruments			
US 20030162589 A1	US- PGPUB	20030828		Electronic payout administration method and system	463/25		Nguyen, Binh T. et al.
US 20030148812 A1	US- PGPUB	20030807		Gaming system and gaming method	463/42		Paulsen, Craig A. et al.
US 20030139214 A1	US- PGPUB	20030724		Gaming apparatus with player tracking capabilities	463/42		Wolf, Bryan et al.
US 20030083126 A1	US- PGPUB	20030501		Gaming machine with electronic tax form filing function	463/25		Paulsen, Craig A.
US 20030076558 A1	US- PGPUB	20030424		Immersive visualization theater system and method	398/59		Raman, Lakshmi et al.
US 20030060269 A1	US- PGPUB	20030327		Gaming machine reel having a flexible dynamic display	463/20		Paulsen, Craig et al.
US 20030054881 A1	US- PGPUB	20030320		Player tracking communication mechanisms in a gaming machine	463/29		Hedrick, Joseph R. et al.
US 20030054878 A1	US- PGPUB	20030320		Point of play registration on a gaming machine	463/29	463/16; 463/42	Benoy, Greg A. et al.
US 20030054868 A1	US- PGPUB	20030320		Game service interfaces for player tracking touch screen display	463/1		Paulsen, Craig A. et al.
US 20030045353 A1	US- PGPUB	20030306		Electronic signature capability in a gaming machine	463/40		Paulsen, Craig A. et al.
US 20030027631 A1	US- PGPUB	20030206		Player tracking communication mechanisms in a gaming machine	463/29		Hedrick, Joseph R. et al.
US 20030003996 A1	US- PGPUB	20030102		Method for cashless gaming	463/42	463/25	Nguyen, Binh T. et al.
US 20020193099 A1	US- PGPUB	20021219		Personal gaming device	455/414.1		Paulsen, Craig
US 20020143933 A1	US- PGPUB	20021003		Clickstream data collection technique	709/224	709/236	Hind, John R. et al.
US 20020142846 A1	US- PGPUB	20021003		Interactive game playing preferences	463/43		Paulsen, Craig A.
US 20020142825	US- PGPUB	20021003		Interactive game playing preferences	463/16		Lark, David R. et al.

A1							
US 20020116615 A1	US-PGPUB	20020822		Secured virtual network in a gaming environment	713/168	380/251; 463/29; 705/18; 705/59	Nguyen, Binh T. et al.
US 20020111167 A1	US-PGPUB	20020815		System and method of providing voice and data features in a time division multiple access (TDMA) network	455/435.1	455/433; 455/458; 455/466	Nguyen, Binh et al.
US 20020071557 A1	US-PGPUB	20020613		Secured virtual network in a gaming environment	380/251		Nguyen, Binh T.
US 20020002569 A1	US-PGPUB	20020103		SYSTEMS, METHODS AND COMPUTER PROGRAM PRODUCTS FOR ASSOCIATING DYNAMICALLY GENERATED WEB PAGE CONTENT WITH WEB SITE VISITORS	715/515	715/911	NGUYEN, BINH et al.
US 7023841 B2	USPAT	20060404		Three-stage switch fabric with buffered crossbar devices	370/388	340/2.22; 370/380	Dell; Martin S. et al.
US 7023827 B2	USPAT	20060404		WAP analyzer	370/338	370/401; 455/466	Ishikawa; Akio et al.
US 7012923 B2	USPAT	20060314		Method for allocating a bandwidth between network terminals in a communication network and network including a medium access controller for performing such a method	370/395.41	370/395.21; 375/295	De Cnodder; Stefaan Jozef et al.
US 7008324 B1	USPAT	20060307		Gaming device video display system	463/42	345/156; 345/204; 345/205; 345/4; 463/16; 463/25; 463/30; 463/40	Johnson; Brad W. et al.
US 7004837 B1	USPAT	20060228		Cashless gaming apparatus, system, and method of use	463/25	463/16; 463/20	Crowder, Jr.; Robert W. et al.
US 7003565 B2	USPAT	20060221		Clickstream data collection technique	709/224	709/203; 709/227	Hind; John R. et al.
US 7001280 B2	USPAT	20060221		Method of switching background images in accordance with movement of characters, storage	463/43	273/440.1; 273/461; 345/473; 345/475;	Kudo; Shinichi

				medium for storing programs, and video game device		345/619; 463/1; 463/2; 463/31; 463/32; 463/7; 463/8	
US 7001270 B2	USPAT	20060221		Virtual dental game	463/1	273/317.1; 433/215; 434/262; 434/263; 463/43; 463/7; 463/9	Taub; Eldad
US 6999445 B1	USPAT	20060214		Multiple access communication system using chaotic signals and method for generating and extracting chaotic signals	370/342	370/335; 375/130	Dmitriev; Alexander Sergeevich et al.
US 6987766 B2	USPAT	20060117		Transport of SNET signals over an optical communications network	370/393	370/392; 370/395.51; 370/410; 370/466; 370/474; 370/539	Mesh; Michael et al.
US 6984175 B2	USPAT	20060110		Electronic payout administration method and system	463/25	705/19; 705/31	Nguyen; Binh T. et al.
US 6965558 B1	USPAT	20051115		Method and system for protecting a network interface	370/216	370/395.1; 370/503; 709/208; 709/250	Hann; William Patrick
US 6935951 B2	USPAT	20050830		Electronic signature capability in a gaming machine	463/25	463/16; 463/42	Paulsen; Craig A. et al.
US 6926605 B2	USPAT	20050809		Method and apparatus for independently verifying game outcome	463/20	463/16	Nguyen; Binh T. et al.
US 6918831 B2	USPAT	20050719		Method and apparatus for independently verifying game outcome	463/20	463/16; 463/42	Nguyen; Binh T. et al.
US 6908390 B2	USPAT	20050621		Apparatus and method for a gaming tournament network	463/42	463/16	Nguyen; Binh T. et al.
US 6908387 B2	USPAT	20050621		Player tracking communication mechanisms in a gaming machine	463/31	463/47	Hedrick; Joseph R. et al.
US 6905411 B2	USPAT	20050614		Player authentication for cashless gaming machine instruments	463/25	463/42	Nguyen; Binh T. et al.
US 6905406 B2	USPAT	20050614		Gaming device having resultant wild symbols	463/20	273/138.1; 273/139;	Kaminkow; Joseph E. et al.

						273/292; 463/11; 463/12; 463/16; 463/21; 463/40	
US 6896618 B2	USPAT	20050524		Point of play registration on a gaming machine	463/25	463/29	Benoy; Greg A. et al.
US 6878839 B2	USPAT	20050412		Method for preparing organofunctional silanes	556/471		Nguyen; Binh Thanh et al.
US 6866587 B1	USPAT	20050315		Wide area real-time software environment	463/43	463/1; 463/40; 463/42; 700/90; 700/91	Lane; Greg
US 6866583 B2	USPAT	20050315		Gaming device having wild indicators	463/20	273/138.2; 273/461; 463/1; 463/16; 463/17; 463/18; 463/25	Glavich; Paulina et al.
US 6857959 B1	USPAT	20050222		Name your prize game playing methodology	463/25	340/323R; 700/91	Nguyen; Binh T.
US 6852031 B1	USPAT	20050208		EZ pay smart card and tickets system	463/29	235/375; 235/380; 273/138.1; 273/138.2; 273/139; 273/148R; 463/1; 463/25; 463/43; 463/47	Rowe; Richard E
US 6851187 B2	USPAT	20050208		Method for manufacturing printer device	29/890.1	29/25.35; 347/20; 347/48	Kishima; Koichiro
US 6848995 B1	USPAT	20050201		System to determine casino offers	463/25	273/138.1; 273/139; 463/16; 463/20; 463/42; 700/90; 700/91	Walker; Jay S. et al.
US 6844460 B2	USPAT	20050118		Method of making mercaptoalkylalkyldialkoxysilanes	556/429		Nguyen; Binh Thanh
US 6843726 B1	USPAT	20050118		Game system	463/43	273/148R; 434/307A; 434/308;	Nomi; Mitsuhiro et al.

						434/320; 463/1; 463/23; 463/46; 463/47; 463/7; 700/91; 700/92	
US 6843724 B2	USPAT	20050118		Electronic amusement device offering secondary game of chance and method for operating same	463/25	273/138.1; 273/237; 273/269; 273/297; 463/16; 463/22; 463/29; 463/30; 463/40; 463/42	Walker; Jay S. et al.
US 6840860 B1	USPAT	20050111		Printing and dispensing bonusing system for gaming devices	463/35	273/142B; 381/61; 463/43	Okuniewicz; Douglas M.
US 6836878 B1	USPAT	20041228		Visual programming from a tree structure	717/100		Cuomo; Gennaro A. et al.
US 6827645 B2	USPAT	20041207		Game processing apparatus, game processing methods and recording media	463/9	273/148B; 463/1; 463/2; 463/23; 463/30; 463/43; 463/5; 463/7; 700/90; 700/91; 700/92	Morita; Masamoto et al.
US 6820313 B2	USPAT	20041123		Method of manufacturing an ultrasound transducer and ultrasound transducer obtained by means of the method	29/25.35	29/594; 29/609.1; 310/334; 310/367; 310/369	Gauchet; Maurice G.
US 6811492 B1	USPAT	20041102		Video game machine using digital camera and digital camera accessory for video game machine	463/47	273/148B; 348/14.01; 348/14.02; 463/39; 463/40; 463/43	Arakawa; Minoru et al.
US 6811491 B1	USPAT	20041102		Interactive video game controller adapter	463/47	273/148B; 273/148R; 463/37; 463/38; 463/46; 463/7	Levenberg; Gary et al.

US 6811484 B2	USPAT	20041102		Games, and methods and apparatus for game play in games of chance	463/17	273/269; 463/18; 463/20; 463/21	Katz; Randall Mark et al.
US 6805349 B2	USPAT	20041019		Gaming device with wild activation symbols and wild termination symbols	273/138.2	273/138.1; 273/461; 463/13; 463/16; 463/20; 463/25	Baerlocher; Anthony J. et al.
US 6804885 B2	USPAT	20041019		Method for manufacturing printer device	29/890.1	29/25.35; 29/592; 347/29; 347/37	Kishima; Koichiro
US 6804883 B1	USPAT	20041019		Method for producing a pressure sensor	29/854	264/135; 264/271.1; 264/272.11; 264/294; 29/592.1; 29/594; 29/602.1; 29/855; 29/857; 29/858	Weiblen; Kurt et al.
US 6804874 B2	USPAT	20041019		Method of manufacturing yoke of rotary electric machine	29/596	29/524; 29/525; 29/592; 29/592.1; 29/598; 29/602.1; 310/10; 310/89	Niimi; Masami et al.
US 6796904 B2	USPAT	20040928		Method of scoring a video wagering game	463/25	273/139; 463/16; 463/21; 463/22; 700/90; 700/91	Yoseloff; Mark L.
US 6793585 B1	USPAT	20040921		Swing measurement method, golf swing analysis method, and computer program product	473/151	273/108.2; 273/317.2; 463/3; 463/51; 473/131; 473/141; 473/150; 473/152; 473/156; 702/150; 702/151; 702/153	Miyamoto; Masahiko et al.

US 6776714 B2	USPAT	20040817		Progressive roulette	463/27	273/138.1; 273/268; 273/274; 273/283; 273/309; 463/13; 463/16; 463/17; 463/18; 463/19; 463/25; 463/26; 463/46	Ungaro; Mark Curran et al.
US 6769985 B1	USPAT	20040803		Gaming device and method for enhancing the issuance or transfer of an award	463/25	273/138.1; 273/142B; 463/16; 463/20; 463/35	Laakso; Jeffrey P. et al.
US 6758756 B1	USPAT	20040706		Method of controlling video game, video game device, and medium recording video game program	463/43	434/307A; 434/308; 463/1; 463/30; 463/31; 463/36; 463/37; 700/90; 700/91; 700/92	Horigami; Atsushi et al.
US 6758754 B1	USPAT	20040706		System and method for interactive game-play scheduled based on real-life events	463/42	434/350; 434/354; 463/1; 463/23; 463/30; 463/31; 463/32; 463/37; 463/40; 463/43	Lavanchy; Eric Robert et al.
US 6758753 B1	USPAT	20040706		Input apparatus for game systems	463/36	273/148B; 273/148R; 463/46; 463/47	Nagata; Kenji et al.
US 6755745 B1	USPAT	20040629		Display control with fewer amounts of data in game system	463/43	345/440; 345/561; 345/569; 345/672; 345/682; 345/684; 463/1; 463/2; 463/4;	Seto; Takeshi et al.

						463/44	
US 6752716 B1	USPAT	20040622		Game machine for simulating vibration	463/6	273/148B; 273/148R; 434/66; 434/67; 434/69; 463/36; 463/37; 463/38; 463/46	Nishimura; Eiji et al.
US 6751239 B2	USPAT	20040615		Immersive visualization theater system and method	370/466	370/487	Raman; Lakshmi et al.
US 6749515 B2	USPAT	20040615		Rotating bill acceptor for use with a gaming device	463/46	232/14; 232/57; 273/138.2; 273/148B; 273/148R; 312/270.1; 312/270.2; 312/270.3; 312/293.1; 312/293.2; 463/25; 463/29; 463/47	Hedrick; Joseph R. et al.
US 6743102 B1	USPAT	20040601		Interactive electronic game system	463/42	273/138.1; 273/148B; 273/269; 463/16; 463/17; 463/18; 463/21; 463/22; 463/25; 463/40; 463/43; 463/46	Fiechter; Donald J. et al.
US 6741897 B1	USPAT	20040525		Terminal for taking bets	700/93	273/148R; 463/25; 700/90; 700/91	Lallemant; Jean-Francois
US 6739975 B2	USPAT	20040525		Method for cashless gaming	463/39	463/41	Nguyen; Binh T. et al.
US 6739974 B2	USPAT	20040525		Input device, data processing device, data processing method, game device and medium	463/36	273/148B; 273/148R; 273/440; 273/441; 463/1; 463/30; 463/31;	Kanno; Kenji et al.

						463/32; 463/47; 463/7	
US 6729956 B2	USPAT	20040504		Gaming apparatus with player tracking capabilities	463/25	273/138.2; 463/16	Wolf; Bryan et al.
US 6713644 B1	USPAT	20040330		Hydrosilation with platinum free neat copper containing catalyst	556/479	556/481	Nguyen; Binh Thanh
US 6712703 B2	USPAT	20040330		Video game apparatus and information storage medium for video game	463/43	273/108.1; 273/317.1; 463/30; 463/31; 463/32; 463/36; 463/7	Miyamoto; Shigeru et al.
US 6712698 B2	USPAT	20040330		Game service interfaces for player tracking touch screen display	463/30	463/16; 463/20; 463/42	Paulsen; Craig A. et al.
US 6708402 B2	USPAT	20040323		Method and device for mounting electronic component	29/833	29/740; 29/743; 29/832; 29/834	Hirano; Masato et al.
US 6701610 B1	USPAT	20040309		Pick and place machine with varied nozzle lengths	29/740	29/729; 29/739; 29/741; 29/743; 29/757	Van De Vall; Leopold B. A. et al.
US 6699127 B1	USPAT	20040302		Real-time replay system for video game	463/43	345/418; 345/547; 345/619; 463/1; 463/36; 463/37; 463/7	Lobb; Kenneth et al.
US 6695700 B2	USPAT	20040224		Method and apparatus for directing a game in accordance with speed of play	463/26	273/138.1; 273/139; 273/141R; 463/16; 463/20; 463/22; 700/90; 700/91; 700/92	Walker; Jay S. et al.
US 6692353 B2	USPAT	20040217		Electronic amusement device offering secondary game of chance and method for operating same	463/16	273/138.1; 273/237; 273/269; 273/297; 463/12; 463/13; 463/17;	Walker; Jay S. et al.

						463/18; 463/19; 463/20	
US 6686492 B2	USPAT	20040203		Preparation of organosilicon intermediate and their derivatives in a novel grignard process	556/480		Nguyen; Binh T.
US 6676523 B1	USPAT	20040113		Control method of video game, video game apparatus, and computer readable medium with video game program recorded	463/43	273/148R; 273/461; 434/156; 434/167; 463/1; 463/30; 463/42; 463/7; 704/4; 704/9	Kasai; Osamu et al.
US 6670167 B1	USPAT	20031230		Catalytic domain of the human effector cell cycle checkpoint protein kinase materials and methods for identification of inhibitors thereof	435/252.33	435/235.1; 435/252.3; 435/254.11; 435/320.1; 435/325; 435/348; 435/419; 536/23.2; 536/23.5	Chen; Ping et al.
US 6659860 B1	USPAT	20031209		Game device, game machine operation device and game system which employ a half-duplex serial communication system and game device two-way communication method	463/1	273/148R; 273/453; 273/454; 273/455; 463/2; 463/36; 463/37; 463/38; 463/40; 463/41; 463/43; 463/5; 463/7; 710/105; 710/107; 710/313	Yamamoto; Yasuyuki et al.
US 6656051 B2	USPAT	20031202		Game progression control method, computer-readable recording medium, and game apparatus	463/43	463/1; 463/36; 463/37; 463/44; 463/7; 463/8; 463/9	Ishii; Koichi et al.
US 6656044 B1	USPAT	20031202		Bingo/poker game	463/19	273/138.1; 273/139; 273/269; 273/271;	Lewis; Stanley

						463/16; 463/17; 463/18; 463/20; 463/21; 463/22; 463/25	
US 6645067 B1	USPAT	20031111		Music staging device apparatus, music staging game method, and readable storage medium	463/7	434/307A; 463/1; 463/23; 463/35; 463/36; 463/37; 463/43	Okita; Katsunori et al.
US 6643910 B2	USPAT	20031111		Device and method for molding motor coils	29/596	29/592; 29/592.1; 29/597; 29/598; 29/605; 29/606	Kanai; Yasuhiro et al.
US 6628939 B2	USPAT	20030930		Personal gaming device	455/414.1	455/412.1; 455/66.1; 463/16; 463/18; 463/25; 463/40; 463/42; 463/46	Paulsen; Craig
US 6620043 B1	USPAT	20030916		Virtual tug of war	463/7	273/129V; 273/148R; 273/317.1; 273/358; 273/444; 273/451; 273/453; 463/1; 463/40; 463/41; 463/42; 463/8; 700/90; 700/91; 700/92	Haseltine; Eric C. et al.
US 6615042 B1	USPAT	20030902		Method of handling subscriber services in a wireless intelligent network	455/433	379/201.02; 379/207.12; 379/221.08; 379/221.09; 455/435.1; 455/445; 455/461	Britt; Margaret et al.

US 6609978 B1	USPAT	20030826		Electronic prize fulfillment for a gaming system	463/42	463/25	Paulsen; Craig A.
US 6589115 B2	USPAT	20030708		Gaming method and apparatus having a proportional payout	463/25	273/138.1; 273/139; 463/16; 463/20; 463/21; 463/26; 463/27	Walker; Jay S. et al.
US 6585598 B2	USPAT	20030701		Method for cashless gaming	463/41	705/39	Nguyen; Binh T. et al.
US 6582308 B1	USPAT	20030624		Image processing device and character aspect design device	463/31	434/27; 463/1; 463/32; 463/33; 463/34; 463/43	Yamajiri; Tatsuo et al.
US 6581203 B1	USPAT	20030617		Technique for visually creating and adding members to a class	717/106	717/108; 717/116	Nguyen; Binh Q. et al.
US 6552237 B1	USPAT	20030422		Grignard preparation of unsaturated organic compounds	568/909.5	260/665G; 585/612	Bedbury; Curtis J. et al.
US 6543769 B1	USPAT	20030408		Snowboard apparatus	273/148B	273/148R; 273/317.1; 273/460; 273/461; 280/842; 280/87.042; 463/1; 463/23; 463/36; 463/47; 463/7; 482/51; 482/900; 482/901; 482/902	Podoloff; Robert M. et al.
US 6541651 B1	USPAT	20030401		Process for chlorosilane intermediates manufacture	556/480	260/665G	Bedbury; Curtis J. et al.
US 6535916 B1	USPAT	20030318		Systems, methods and computer program products for linking transactions by multiple web site servers to web site visitors	709/224	709/203; 709/206; 709/226	Nguyen; Binh Q.
US 6533531 B1	USPAT	20030318		Device for handling wafers in microelectronic manufacturing	414/751.1	414/225.01; 414/416.03; 414/935; 414/937; 414/941	Nguyen; Binh Quoc et al.

US 6530840 B1	USPAT	20030311		Method and system for an object architecture for a multi-user game lobby and game session	463/42		Cuomo; Gennaro A. et al.
US 6493931 B2	USPAT	20021217		Method and device for mounting electronic component	29/832	29/700; 29/709; 29/720; 29/739; 29/740; 29/833; 29/834; 29/836	Hirano; Masato et al.
US 6491298 B1	USPAT	20021210		Thermal management system for a gaming machine	273/148R	361/695; 454/184; 463/46	Criss-Puskiewicz; Cynthia et al.
US 6475089 B1	USPAT	20021105		Game system	463/40	463/23; 463/41; 463/42; 463/43; 700/91; 700/92; 700/93	Lee; Hiroyasu
US 6462214 B1	USPAT	20021008		Method of preparing silacycloalkanes	556/406	556/474	Nguyen; Binh Thanh et al.
US 6454651 B1	USPAT	20020924		Method of scoring a video wagering game	463/25	273/138.1; 273/138.2; 273/139; 273/148R; 273/149R; 463/16; 463/20; 463/22; 463/26; 463/27	Yoseloff; Mark L.
US 6450885 B2	USPAT	20020917		Method and apparatus for securing electronic games	463/29	463/16; 463/22; 463/42	Schneier; Bruce et al.
US 6449840 B1	USPAT	20020917		Column grid array for flip-chip devices	29/852	228/165; 29/825; 29/829; 29/830; 29/840; 29/846; 29/847	Le; Bao et al.
US 6438825 B1	USPAT	20020827		Method to prevent intrusions into electronic circuitry	29/830	174/52.4; 29/831; 29/832; 29/855	Kuhn; Harry A
US 6435968 B1	USPAT	20020820		Progressive wagering system	463/27	273/453; 463/25;	Torango; Lawrence J.

						463/26; 463/29; 463/40; 463/41; 463/42	
US 6431982 B1	USPAT	20020813		Video game system using radar picture	463/4	273/108.1; 273/118R; 273/247; 273/317.5; 345/522; 463/1; 463/2; 463/30; 463/31; 463/32; 463/33; 463/7	Kobayashi; Yukihiro
US 6416410 B1	USPAT	20020709		Data compression/decompression based on pattern and symbol run length encoding for use in a portable handheld video game system	463/31	345/614; 345/629; 345/631; 345/684; 345/688; 382/232; 382/233; 463/32; 463/34; 463/43; 704/503; 704/504	Abou-Samra; Samir et al.
US 6401316 B1	USPAT	20020611		Method for manufacturing printer device	29/25.35	216/11; 216/27; 216/47; 216/52; 216/74; 264/131; 264/162; 29/592; 29/592.1	Kishima; Koichiro
US 6397056 B1	USPAT	20020528		System and method for reducing network signaling load in a radio telecommunications network	455/411	455/433; 455/510	Bugnon; Jacques et al.
US 6381836 B1	USPAT	20020507		Clip and pin field for IC packaging	29/831	165/185; 165/80.3; 174/16.3; 257/685; 257/686; 257/704; 257/710; 257/E23.086;	Lauruhn; Jeff et al.

						257/E23.099; 29/830; 29/832; 29/837; 361/600; 361/679; 361/688	
US 6379253 B1	USPAT	20020430		Game device and computer-readable storage medium	463/43	273/148B; 273/461; 463/1; 463/2; 463/23; 463/44; 700/90; 700/91; 700/92	Nishioka; Hidenori
US 6371850 B1	USPAT	20020416		Video game system for fighting game and method for executing fighting game	463/8	273/148B; 273/148R; 273/440.1; 463/1; 463/36; 463/42; 463/46; 463/6; 463/7; 700/91; 700/92	Sonoda; Yoshihiro
US 6370030 B1	USPAT	20020409		Device and method in electronics systems	361/748	174/259; 174/260; 29/830; 29/831; 29/840; 29/854; 361/679; 361/760; 361/761; 361/762; 361/770; 361/779	Bergstedt; Leif Roland et al.
US 6368218 B2	USPAT	20020409		Interactive gaming system	463/40	273/139; 273/269; 273/453; 273/454; 273/460; 463/10; 463/16; 463/17; 463/19; 463/25; 463/42	Angell, Jr.; Robert C.
US 6368217 B2	USPAT	20020409		Input device, data processing device, data	463/36	345/184; 345/419;	Kanno; Kenji et al.

				processing method, game device and medium		345/619; 345/672; 463/1; 463/31; 463/32; 463/37; 463/38; 463/47; 463/7	
US 6367150 B1	USPAT	20020409		Solder flux compatible with flip-chip underfill material	29/840	156/182; 156/305; 156/307.1; 156/330; 156/331.1; 228/180.1; 228/180.21; 228/180.22; 228/214; 228/215; 257/E21.503; 29/841	Kirsten; Kenneth J.
US 6364765 B1	USPAT	20020402		Electronic amusement device offering secondary game of chance and method for operating same	463/16	273/138.1; 273/237; 273/269; 273/297; 463/12; 463/13; 463/17; 463/18; 463/19; 463/20	Walker; Jay S. et al.
US 6361440 B1	USPAT	20020326		Game system, game machine, game data distribution machine, network system and information storage medium	463/42	273/453; 273/454; 273/460; 463/29; 463/40; 463/41; 463/43; 463/46; 463/47; 700/90; 709/200; 709/201; 709/208; 709/209; 709/230; 709/231; 709/232; 709/233; 709/250; 710/58;	Ogawa; Toru et al.

						710/60; 710/61	
US 6354948 B1	USPAT	20020312		Video game apparatus, method of computing amount of take-up of string in video game, and computer-readable storage medium storing program for computing amount of take-up of string in video game	463/43	273/140; 273/148B; 273/148R; 273/460; 273/461; 345/156; 345/161; 345/162; 345/184; 463/1; 463/36; 463/37; 463/38; 463/42; 463/7	Nagayama; Kentaro
US 6354939 B1	USPAT	20020312		Game processing apparatus, game processing methods and recording media	463/1	345/581; 345/636; 463/2; 463/23; 463/43; 463/44; 463/7	Morita; Masamoto et al.
US 6350193 B1	USPAT	20020226		Coin hopper coin feeder mechanism	453/57		Paulsen; Craig A.
US 6349465 B1	USPAT	20020226		Controlled bondline thickness attachment mechanism	29/740	257/713; 257/719; 257/E23.084; 257/E23.107; 269/903; 29/741; 29/760; 29/841; 361/705; 361/709; 361/720	Brownell; Michael et al.
US 6347998 B1	USPAT	20020219		Game system and computer-readable recording medium	463/42	273/148R; 273/454; 273/460; 463/30; 463/35; 463/36; 463/37; 463/43; 700/90; 700/91; 700/94	Yoshitomi; Kensuke et al.
US 6347995 B1	USPAT	20020219		Method, computer-readable storage medium and video	463/15	273/153R; 273/237;	Igarashi; Koji et al.

				game device for automatically generating a maze map with at least one correct path		345/418; 345/419; 345/620; 463/1; 463/7; 463/9	
US 6345437 B1	USPAT	20020212		Process for the manufacturing of an arched metal ceramic substratum	29/825	257/E23.004; 257/E23.106; 29/829; 29/831; 29/842; 29/846; 29/848	Schulz-Harder; Jurgen et al.
US 6342009 B1	USPAT	20020129		Input device for game machine	463/38	273/148B; 273/148R; 345/156; 345/184; 463/36; 463/37; 463/46; 463/47	Soma; Masahiro
US 6338680 B1	USPAT	20020115		Method for editing game saves transferred between a game console and a computer	463/43	273/148B; 345/593; 345/636; 463/44; 463/45; 463/47; 710/13; 710/20; 710/3; 710/4; 710/5; 710/65; 710/9	Connors; Michael
US 6327776 B1	USPAT	20011211		Circuit component mounting system and circuit component mounting method	29/832	29/830; 29/831; 29/839; 29/842; 29/846	Suhara; Shinsuke
US 6319121 B1	USPAT	20011120		Image synthesis method, games machine, and information storage medium	463/8	273/148B; 273/148R; 273/461; 463/30; 463/31; 463/32; 463/36; 463/37; 463/43; 463/44; 463/7	Yamada; Masanori et al.
US 6312333 B1	USPAT	20011106		Networked credit adjust meter for electronic gaming	463/25	273/138.1; 273/139;	Acres; John F.

						273/141R; 273/142R; 273/460; 463/26; 463/27; 463/28; 463/29	
US 6306039 B1	USPAT	20011023		Communicative game system	463/42	345/418; 345/629; 463/1; 463/30; 463/31; 463/40; 463/43; 715/733	Kaji; Toshiyuki et al.
US 6305074 B1	USPAT	20011023		Support for integrated circuit and process for mounting an integrated circuit on a support	29/827	257/E21.509; 257/E21.516; 29/830; 29/832; 29/841	Courant; Patrick
US 6296571 B1	USPAT	20011002		Steering wheel spring assembly	463/38	273/148B; 273/148R; 345/156; 345/184; 463/36; 463/37; 463/46; 463/47	McVicar; David
US 6292706 B1	USPAT	20010918		Simulated baseball game	700/91	273/317.6; 463/2; 463/3; 700/90; 700/92	Birch; Larry D. et al.
US 6286043 B1	USPAT	20010904		User profile management in the presence of dynamic pages using content templates	709/223	709/217; 709/224	Cuomo; Gennaro et al.
US 6283855 B1	USPAT	20010904		Method for playing a game	463/12	273/237; 463/1; 463/10; 463/11; 463/13; 463/16; 463/17; 463/19; 463/20; 463/21; 463/26; 463/7	Bingham; Walter L.
US 6270416 B1	USPAT	20010807		Video game apparatus and method, and storage	463/43	273/440.1; 273/460;	Komoto; Nobuaki

				medium		273/461; 463/1; 463/44; 463/45; 463/7; 463/8	
US 6270414 B1	USPAT	20010807		Exoskeletal platform for controlling multi- directional avatar kinetics in a virtual environment	463/36	345/156; 345/157; 345/164; 345/167; 463/30; 463/31; 463/34; 463/37; 463/38; 463/39; 472/59; 472/60	Roelofs; Gregory Robert
US 6267669 B1	USPAT	20010731		Hybrid gaming apparatus and method	463/7	273/269; 273/274; 273/454; 463/10; 463/20; 463/36; 463/9	Luciano, Jr.; Robert A. et al.
US 6264557 B1	USPAT	20010724		Method and apparatus for securing electronic games	463/29	463/16; 463/22; 463/42	Schneier; Bruce et al.
US 6263559 B1	USPAT	20010724		Electronic component mounting method and apparatus	29/721	29/720; 29/739; 29/740; 29/741; 29/743; 29/832; 29/833; 29/834; 700/9; 700/90	Mimura; Yoshihiro et al.
US 6259889 B1	USPAT	20010710		Active symbolic self design method and apparatus	434/308	434/236; 434/238; 434/310; 434/322; 434/323	LaDue; Christoph Karl
US 6256632 B1	USPAT	20010703		Method and system for enabling dynamic cache structures in a networked environment	707/10	707/3	Fraenkel; Michael L. et al.
US 6254482 B1	USPAT	20010703		System and method for generating and executing insurance policies for gambling losses	463/25	463/20	Walker; Jay S. et al.

US 6249965 B1	USPAT	20010626		Methods for making small-diameter iridium electrodes	29/874	600/377; 600/378	Bullara; Leo A. et al.
US 6243946 B1	USPAT	20010612		Method of forming an interlayer connection structure	29/846	156/51; 156/52; 156/53; 29/825; 29/829; 29/844; 29/847	Suzuki; Etsuji et al.
US 6241612 B1	USPAT	20010605		Voice communication during a multi-player game	463/42	463/40; 463/41; 704/200; 704/201; 704/270; 704/275; 725/118; 725/127; 725/148; 725/18; 725/20	Heredia; Rafael
US 6240284 B1	USPAT	20010529		System and method of handling emergency calls from roaming mobile stations in a radio telecommunications network	455/404.1	455/433; 455/436	Bugnon; Jacques et al.
US 6238291 B1	USPAT	20010529		Cartridge, game machine and bi-directional communication type game system	463/44	273/148B; 273/148R; 463/43; 463/45; 463/46; 463/47	Fujimoto; Jun et al.
US 6238288 B1	USPAT	20010529		Method and apparatus for directing a game in accordance with speed of play	463/26	273/138.1; 273/139; 273/141R; 463/16; 463/20; 463/22; 700/90; 700/91; 700/92	Walker; Jay S. et al.
US 6238217 B1	USPAT	20010529		Video coloring book	434/365	345/173; 345/180; 434/428; 434/430; 434/84; 434/85; 434/86; 715/502	Mirando; Sal et al.
US 6230393	USPAT	20010515		Method and device for	29/740	29/406;	Hirano; Masato

B1				mounting electronic component		29/407.01; 29/700; 29/709; 29/720; 29/739	et al.
US 6227973 B1	USPAT	20010508		Video game system using terrain profile information	463/31	273/108.2; 273/317.1; 273/317.2; 345/419; 345/420; 345/661; 345/76; 345/77; 463/1; 463/30; 463/32; 463/37	Kikuchi; Yuji
US 6227970 B1	USPAT	20010508		Slot machine	463/20	273/138.1; 273/139; 273/148R; 273/149R; 463/16; 463/17; 463/18; 463/21; 463/25; 463/29; 463/30	Shimizu; Toshiaki et al.
US 6220954 B1	USPAT	20010424		Multidenominational coin output hopper	453/57		Nguyen; Binh et al.
US 6217446 B1	USPAT	20010417		Game device and picture processing device	463/7	345/419; 345/427; 434/27; 434/44; 463/31; 463/37; 463/43; 463/50; 463/51; 463/56; 463/8	Sanbongi; Kazutomo et al.
US 6217027 B1	USPAT	20010417		Computerized portable pneumatic target apparatus	273/371	273/148B; 273/148R; 273/348; 273/355; 273/359; 463/42; 463/49; 463/51; 463/53;	Amrein; Bruce E. et al.

						463/56; 463/57	
US 6213877 B1	USPAT	20010410		Gaming method and apparatus having a proportional payout	463/26	463/22; 463/25; 463/7	Walker; Jay S. et al.
US 6210278 B1	USPAT	20010403		Hand-held voice game	463/35	273/273; 273/440; 273/445; 273/446; 273/460; 463/37; 463/46; 463/7	Klitsner; Daniel B.
US 6205672 B1	USPAT	20010327		Digital tire caliper	33/784	33/203; 33/555.1	Paulsen; Craig et al.
US 6203431 B1	USPAT	20010320		Video game apparatus and memory medium used therefor	463/31	345/419; 345/426; 345/473; 345/551; 345/629; 345/643; 345/950; 345/955; 463/37; 463/38; 463/43; 463/44; 463/45; 463/47; 711/100; 711/101; 711/115	Miyamoto; Shigeru et al.
US 6203425 B1	USPAT	20010320		Image generating device, method thereof, game device and storage medium	463/1	345/427; 345/473; 345/474; 345/475; 345/634; 463/31; 463/32; 463/33; 463/34	Hayashi; Shinobu
US 6202299 B1	USPAT	20010320		Semiconductor chip connection components with adhesives and methods of making same	29/840	228/123.1; 228/179.1; 228/180.1; 228/33; 228/56.3; 257/E23.031; 29/825; 29/827; 29/843	DiStefano; Thomas H. et al.

US 6196932 B1	USPAT	20010306		Instrumented sports apparatus and feedback method	473/223	310/318; 310/319; 310/320; 310/338; 473/145; 473/151; 473/152; 473/219; 473/221; 473/222; 473/225; 473/409; 702/138; 702/189; 716/4	Marsh; Donald James et al.
US 6186892 B1	USPAT	20010213		Bingo game for use on the interactive communication network which relies upon probabilities for winning	463/19	273/237; 273/269; 463/16; 463/17; 463/18	Frank; Alan et al.
US 6185811 B1	USPAT	20010213		Method for making a transformer	29/606	29/602.1; 29/603.04; 29/603.25; 336/198; 336/205; 336/55; 336/61; 336/96	Perry; Jeffrey E.
US 6185614 B1	USPAT	20010206		Method and system for collecting user profile information over the world-wide web in the presence of dynamic content using document comparators	709/224	707/104.1; 709/203	Cuomo; Gennaro A. et al.
US 6183367 B1	USPAT	20010206		Communicative game system	463/42	345/418; 463/1; 463/30; 463/31; 463/40; 463/43	Kaji; Toshiyuki et al.
US 6182115 B1	USPAT	20010130		Method and system for interactive sharing of text in a networked environment	709/204	340/825.5; 709/211; 709/225	Cuomo; Gennaro A. et al.
US 6176007 B1	USPAT	20010123		Equipment and method for mounting electronic components	29/729	29/709; 29/721; 29/740; 29/741; 29/742; 29/743; 29/832	Kashiwagi; Yasuhiro et al.

US 6174237 B1	USPAT	20010116		Method for a game of skill tournament	463/42	434/322; 434/332; 463/25; 463/40; 700/90; 700/91; 700/92	Stephenson; John H.
US 6171188 B1	USPAT	20010109		Game device for an entertainment show	463/40	273/148B; 273/148R; 273/431; 434/323; 434/324; 434/350; 463/42; 463/47	Elstner; Thomas
US 6171187 B1	USPAT	20010109		Interface device for central processing unit or network terminal, keyboard, portable computer and accessory for games console	463/37	273/148B; 273/148R; 345/156; 345/168; 463/36; 463/42; 463/46; 463/47	Audebert; Jean- Pierre et al.
US 6168513 B1	USPAT	20010102		Apparatus and method for gaming device coin payout	453/57		Souza; Michael Joseph et al.
US 6163957 A	USPAT	20001226		Multilayer laminated substrates with high density interconnects and methods of making the same	29/852	174/262; 174/263; 174/36; 257/E23.172; 29/830; 29/853; 428/457; 428/458; 428/901	Jiang; Hunt Hang et al.
US 6161274 A	USPAT	20001219		Dynamolectric machine and processes for making the same	29/596	29/597; 29/598; 29/602.1; 29/606; 310/158; 310/248; 310/40R; 310/42; 310/49R; 310/90	Stark; William H. et al.
US 6158119 A	USPAT	20001212		Circuit board panel test strip and associated method of assembly	29/840	29/593; 29/832; 29/833; 29/834; 29/842; 29/843;	Crist; Michael A. et al.

						29/874; 324/757; 324/758; 324/763; 324/764	
US 6158117 A	USPAT	20001212		Electronic component mounting method and apparatus	29/833	29/720; 29/739; 29/740; 29/741; 29/743; 29/832; 29/834; 700/13; 700/258; 700/259; 700/302; 700/56; 700/95	Mimura; Yoshihiro et al.
US 6152824 A	USPAT	20001128		Online gaming architecture	463/42	463/29; 463/40; 463/41; 700/2; 700/3; 700/8; 700/9; 706/908; 706/909; 706/916	Rothschild; Jeffrey Jackiel et al.
US 6148511 A	USPAT	20001121		Electronic component mounting machine and method therefor	29/834	29/739; 29/760; 29/762; 29/832; 29/842; 29/846	Taguchi; Katsuhiko
US 6148506 A	USPAT	20001121		Insertion/extraction tool for printed circuit board	29/758	29/729; 29/759; 361/725; 361/726; 361/752; 361/754; 361/759; 361/796; 361/801; 439/153; 439/327	Vermette; Louis Raymond
US 6148505 A	USPAT	20001121		System and method for wiring electronic components in a three- dimensional manner	29/740	228/102; 228/110.1; 228/173.1; 228/4.5; 29/741; 29/742; 29/747;	Fujishima; Mitsushiro

						29/748; 29/840	
US 6148242 A	USPAT	20001114		Apparatus for recording and utilizing basketball game data	700/90	273/148B; 273/317.3; 273/460; 463/46; 463/47; 700/91; 700/92; 700/94	Descalzi; Douglas H. et al.
US 6148190 A	USPAT	20001114		System and method of handling emergency calls in a radio telecommunications network in the presence of cloned mobile stations	455/404.1	455/410; 455/527	Bugnon; Jacques et al.
US 6146278 A	USPAT	20001114		Shooting video game machine	463/53	345/156; 345/158; 345/180; 345/207; 345/27; 345/28; 345/565; 463/36; 463/37; 463/39; 463/51; 463/52; 463/54; 463/7	Kobayashi; Tatsuya
US 6146277 A	USPAT	20001114		Command input method and recording medium	463/43	345/156; 345/620; 463/31; 463/34; 463/44	Ikeda; Osamu
US 6146276 A	USPAT	20001114		Programmable electronic activity detector and command generator for electronic devices	463/35	273/142B; 381/61; 463/43	Okuniewicz; Douglas M.
US 6146275 A	USPAT	20001114		Image processing apparatus	463/31	345/661; 345/698; 463/1; 463/32	Asai; Toshinori et al.
US 6145191 A	USPAT	20001114		Method for mounting and testing integrated circuits on printed circuit boards	29/840	228/103; 228/104; 228/175; 228/180.21; 228/6.2; 29/593; 29/719; 29/830;	Baldwin; Donald D.

						29/832; 29/846	
US 6139432 A	USPAT	20001031		Image capture apparatus and method	463/31	273/148B; 273/148R; 273/440; 273/451; 463/30; 463/32; 463/34; 463/46; 702/130; 702/131; 702/138	Watanabe; Mikio et al.
US 6138349 A	USPAT	20001031		Protective coating for an electronic device	29/841	216/43; 257/E23.063; 257/E23.101; 257/E23.14; 257/E23.181; 29/842; 29/843; 427/154; 427/96.2; 427/96.4; 428/76	Vinciarelli; Patrizio et al.
US 6131279 A	USPAT	20001017		Integrated manufacturing packaging process	29/852	29/846; 29/847	Jones; Gerald Walter et al.
US 6131276 A	USPAT	20001017		Method and apparatus for mounting electronic part	29/832	29/739; 29/740; 29/743; 29/834; 29/836	Hirotsu; Koji et al.
US 6117014 A	USPAT	20000912		Video game machine, action scoring method in video game, and recording medium on which action scoring program is recorded	463/43	463/30; 463/31; 463/32; 463/33; 463/34	Aoyama; Kazuhiro et al.
US 6117011 A	USPAT	20000912		Electronic game system, method of managing and regulating said system	463/25	463/29; 463/40; 463/42; 463/43; 700/17; 700/9; 700/91; 700/92	Lvov; Denis Ernestovich
US 6112404 A	USPAT	20000905		Radial taper tool for compressing electrical connectors	29/751	29/268; 29/753; 29/758; 29/828; 29/861; 29/863;	Tarpill; Andrew J.

						72/409.01; 72/409.14; 72/416	
US 6112051 A	USPAT	20000829		Random problem generator	434/362	434/118; 434/298; 434/322; 434/350; 706/927; 707/100; 707/102; 707/103R; 707/104.1; 715/508; 715/780	De Almeida; Victor James
US 6108900 A	USPAT	20000829		Circuit component mounting system	29/739	29/711; 29/740; 29/741; 29/743	Suhara; Shinsuke
US 6105248 A	USPAT	20000822		Method of forming polymer insulator	29/887	156/245; 174/137R; 174/138D; 174/211	Tani; Takao
US 6105236 A	USPAT	20000822		Magnetic structure for minimizing AC resistance in planar rectangular conductors	29/602.1	29/603.13; 29/607; 29/608; 336/177	Gallina; Jan S. et al.
US 6099407 A	USPAT	20000808		Progressive bingo	463/19	273/269; 463/16; 463/17; 463/18; 463/40; 463/42; 463/43	Parker, Jr.; John et al.
US 6098284 A	USPAT	20000808		Method of retentively attaching a ribbon cable connector to a device	29/861	29/749; 29/753; 29/755; 29/759; 29/857; 439/171; 439/172; 439/404; 439/405	Price; Mark
US 6097927 A	USPAT	20000801		Active symbolic self design method and apparatus	434/308	434/236; 434/238; 434/310; 434/322; 434/323	LaDue; Christoph Karl
US 6097619 A	USPAT	20000801		Symmetric memory board	365/63	365/52	Nguyen; Kevin et al.
US 6093119	USPAT	20000725		Football training and	473/438	273/451;	Tipton; Steven

A				evaluation apparatus		434/247; 434/251; 473/221; 473/222; 473/417; 473/422; 473/439; 473/441; 473/445; 482/54; 482/900; 482/901; 482/902; 482/92; 73/379.01; 73/379.04	M.
US 6092452 A	USPAT	20000725		Device for lengthwise slitting a web and method relating thereto	83/428	83/102; 83/13; 83/425.1; 83/425.2; 83/425.4; 83/495; 83/508.2; 83/676	Adami; Mauro
US 6092281 A	USPAT	20000725		Electromagnetic interference shield driver and method	29/841	257/687; 257/691; 257/701; 257/E23.114; 257/E23.14; 29/852; 438/209; 438/213; 438/218; 438/221; 438/55	Glenn; Thomas P.
US 6086478 A	USPAT	20000711		Hand-held voice game	463/35	273/273; 273/440; 273/445; 273/446; 273/460; 463/37; 463/46; 463/7	Klitsner; Daniel B. et al.
US 6077161 A	USPAT	20000620		Multiplayer card games having card plays to foundations	463/11	273/292; 273/309; 463/40; 463/41; 463/42	Wisler; James M.
US 6073336 A	USPAT	20000613		Method for stator coil lacing	29/596	198/346; 198/465.1;	DeHart; Hobart

						198/570; 29/598; 310/254; 310/261	
US 6070317 A	USPAT	20000606		Quiet magnetic structures	29/609	29/412; 29/603.2; 29/606; 336/210; 336/217; 336/96	Allen; George M. et al.
US 6065207 A	USPAT	20000523		Composite insulators and a process for producing the same	29/887	174/179; 29/517	Fujii; Shuji et al.
US 6065204 A	USPAT	20000523		Slot cell insulating system and method	29/734	29/596; 29/598; 29/606; 29/732; 310/214; 310/215	DeHart; Hobart
US 6062985 A	USPAT	20000516		Golf flag stick play pacer	473/199	368/107; 368/110; 368/112	Rege; Kathleen
US 6058604 A	USPAT	20000509		Cable for allowing mass storage device address selection	29/874	29/747; 29/748; 29/749; 29/750; 29/865; 29/866; 29/884; 439/119; 439/329; 439/346; 439/391; 439/426; 439/49; 439/494	Goodfellow; Tony
US 6058603 A	USPAT	20000509		Method for terminating non-metallic transmission cables	29/857	174/84R; 29/828; 29/854; 29/861; 29/862; 29/863; 29/866; 29/867; 428/375; 428/396	Reed; William C.
US 6055723 A	USPAT	20000502		Process of fabricating high frequency connections to high temperature superconductor circuits	29/843	174/255; 174/256; 174/262; 257/E23.021;	Akerling; Gershon et al.

						257/E23.132; 29/840; 29/842; 29/846; 29/852	
US 6055719 A	USPAT	20000502		Method for manufacturing an electrostatic deflector	29/592.1	250/396ML; 250/396R; 250/397; 250/398; 250/492.1; 250/492.2	Ooaeh; Yoshihisa et al.
US 6053814 A	USPAT	20000425		System and method for automatically adjusting game controller sensitivity to player inputs	463/36	273/148B; 345/156; 463/37; 463/42; 463/43	Pchenitchnikov; Andrei E. et al.
US 6049972 A	USPAT	20000418		Universal unit strip/carrier frame assembly and methods	29/827	29/825; 29/832; 29/840; 29/842; 29/843; 29/846	Link; Joseph et al.
US 6049968 A	USPAT	20000418		Method for producing floating type of magnetic head used in a magnetic recording apparatus	29/603.12	29/603.16	Kurita; Kazuyuki et al.
US 6049958 A	USPAT	20000418		High resolution intravascular ultrasound transducer assembly having a flexible substrate and method for manufacture thereof	29/25.35	310/334; 600/437; 600/458; 600/459; 600/462	Eberle; Michael J. et al.
US 6047468 A	USPAT	20000411		Lead finger clamp assembly and method of stabilizing lead frame elements	29/827	228/110.1; 228/212; 228/44.7; 29/25.01; 29/854	Fogal; Rich et al.
US 6047467 A	USPAT	20000411		Printed circuit board layout to minimize the clock delay caused by mismatch in length of metal lines and enhance the thermal performance of microelectronics packages via conduction through the package leads	29/827	257/690; 257/773; 29/825; 29/829; 29/831; 29/832	Hamzehdoost; Ahmad B. et al.
US 6047464 A	USPAT	20000411		Removal tool	29/764	29/33M; 29/762; 29/768	Chadbourne; Richard et al.
US 6041495	USPAT	20000328		Method of manufacturing a	29/841	257/E23.063;	Yoon; Jin Hyun

A				circuit board having metal bumps and a semiconductor device package comprising the same		29/825; 29/840; 29/852	et al.
US 6041343 A	USPAT	20000321		Method and system for a hybrid peer-server communications structure	709/203	709/219; 709/236	Nguyen; Binh Q. et al.
US 6034681 A	USPAT	20000307		Dynamic data link interface in a graphic user interface	715/748		Miller; Steven M. et al.
US 6028777 A	USPAT	20000222		High frequency power supply generator	363/37		Nguyen; Binh et al.
US 6026564 A	USPAT	20000222		Method of making a high density multilayer wiring board	29/830	174/52.1; 29/831; 29/840; 29/852	Wang; Peter et al.
US 6021565 A	USPAT	20000208		Wire connecting structure and method of connecting wire	29/861	29/749; 29/753; 29/866; 29/867	Shinchi; Akira
US 6006334 A	USPAT	19991221		Method and system for authentication over a distributed service to limit password compromise	726/5	709/227; 709/229	Nguyen; Binh Q. et al.
US 6006267 A	USPAT	19991221		Method and system for connecting network hosts having different communication protocols	709/227	709/230	Nguyen; Binh Q. et al.
US 5978678 A	USPAT	19991102		Cellular telephone network routing method and apparatus for internationally roaming mobile stations	455/433	455/445	Houde; Michel et al.
US 5940395 A	USPAT	19990817		Method and system for information plug-ins for configurable client-server applications	370/401	370/254; 370/389	Fraenkel; Michael L. et al.
US 5920692 A	USPAT	19990706		Method and system for a remote notification service for a multi-user server architecture	709/204	709/200; 709/230	Nguyen; Binh Q. et al.
US 5914421 A	USPAT	19990622		Method for preparation of alkoxysilanes having reduced halide content	556/466		Bank; Howard Marvin et al.
US 5880304 A	USPAT	19990309		Method of making organosilicon carbonyl compounds	556/442	528/12; 528/15; 528/32; 549/214; 556/436; 556/450	Graiver; Daniel et al.
US 5872274	USPAT	19990216		Method for preparation of	556/480		Cannady; John

A				tertiary-hydrocarbylsilyl compounds			Patrick et al.
US 5861883 A	USPAT	19990119		Method and system for portably enabling awareness, touring, and conferencing over the world-wide web using proxies and shared-state servers	715/733	709/201; 709/203; 709/219; 709/239; 715/751	Cuomo; Gennaro A. et al.
US D404084 S	USPAT	19990112		Illuminated reel cover for slot machine	D21/370		Hedrick; Joseph R. et al.
US D400597 S	USPAT	19981103		Multi-level slot machine	D21/370		Hedrick; Joseph R. et al.
US 5789516 A	USPAT	19980804		Method of making silicone-organic block copolymers	528/19	525/479; 526/279; 528/21	Graiver; Daniel et al.
US 5789503 A	USPAT	19980804		Polymerization of vinyl monomers from silanes and siloxanes	526/194	526/227; 526/279	Graiver; Daniel et al.
US 5756796 A	USPAT	19980526		Method for preparation of alkenylsilanes	556/480		Davern; Sean Patrick et al.
US 5739246 A	USPAT	19980414		Preparation of carbonyl functional polysiloxanes	528/32	528/14; 528/15; 528/18; 528/19; 528/21; 528/23; 528/25; 556/436; 556/450	Graiver; Daniel et al.
US 5708115 A	USPAT	19980113		Polymerization of vinyl monomers from silanes and siloxanes	528/32	528/37; 528/38; 528/40; 549/214	Graiver; Daniel et al.
US 5670688 A	USPAT	19970923		Process for the industrial manufacture of a cycloalkylsilane or polyorganosiloxane	556/453	556/456; 556/462; 556/466	Dinh; Paul Charles et al.
US 5629439 A	USPAT	19970513		Method for preparation of allylsilanes	556/480		Bank; Howard M. et al.
US 5616760 A	USPAT	19970401		Process for reacting organodisilanes with organic halides	556/468		Bank; Howard M. et al.
US 5606088 A	USPAT	19970225		Process for preparation of organodisilanes	556/430		Bank; Howard M. et al.
US 5596120 A	USPAT	19970121		Process for preparation of organosilanes	556/480		Bank; Howard M. et al.
US 5567837 A	USPAT	19961022		Disubstituted palladium catalysts for reacting organic halides with	556/468		Bank; Howard M. et al.

				disilanes			
US 5567834 A	USPAT	19961022		Process for preparation of .beta.-alkenyltrimethylsilanes	556/442	556/468	Bank; Howard M. et al.
US 5393067 A	USPAT	19950228		System, method and apparatus for generating large jackpots on live game card tables	273/292	194/239; 273/309	Paulsen; Craig A. et al.
US 5380812 A	USPAT	19950110		One part curable compositions containing deactivated hydrosilation catalyst and method for preparing same	528/15	528/18; 528/21; 528/23	Lutz; Michael A. et al.
US 5364922 A	USPAT	19941115		Curable compositions containing an anaerobically inactive hydrosilation catalyst and method for preparing said compositions	528/15	525/100; 525/105; 525/106; 528/12; 528/20; 528/23	Bilgrien; Carl J. et al.
US 5359111 A	USPAT	19941025		Method for controlling hydrosilylation in a reaction mixture	556/479	556/453; 556/456; 556/460; 556/461; 556/462	Kleyer; Don L. et al.
US 5272063 A	USPAT	19931221		Process of making human nerve growth factor	435/69.1	435/235.1; 435/320.1; 435/348; 435/69.7	Chan; Hardy W. et al.
US D338947 S	USPAT	19930831		Spray gun	D23/223		Haruch; James et al.
US 5210168 A	USPAT	19930511		Process for forming siloxane bonds	528/12	528/15; 528/16; 528/18; 528/21; 528/23; 528/26; 556/450; 556/451; 556/470	Bergstrom; Debora F. et al.
US 5189194 A	USPAT	19930223		Process for preparation of hydrido organooxysilanes	556/471		Nguyen; Binh T.
US 5177234 A	USPAT	19930105		Preparation of alkoxysilanes by contacting a solution of hydrogen fluoride in an alcohol with silicon	556/470		Nguyen; Binh T. et al.
US 4978322 A	USPAT	19901218		Coin wiper for escalator hopper	453/57	222/349	Paulsen; Craig
US 4592377 A	USPAT	19860603		Coin escalator	453/33	221/301; 221/66	Paulsen; Craig A. et al.

US 4574824 A	USPAT	19860311		Agitator for coin hopper	453/57	366/325.92	Paulsen; Craig A. et al.
-----------------	-------	----------	--	--------------------------	--------	------------	-----------------------------